

cheat happens

featured guide

Introduction
Cheats & Hints
Seagull Locations
Walkthrough
- Billy
- Ashley
- Stubbs
- Jim
- Elizabeta
- Ray
Bonus Missions
Bike Exports
Achievements
Multiplayer
Downloads
Credits

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GTA IV: The Lost and Damned

XBox 360

Developer: Rockstar North
Publisher: Rockstar Games

Rated: "M" for Mature

Strategy Guide & Walkthrough
made by **Nevermore**

INTRODUCTION

Welcome to my *Grand Theft Auto IV: The Lost and Damned* **Featured Guide**.

The Lost and Damned is the DLC (Downloadable Content) for *Grand Theft Auto IV* exclusive for the Xbox 360.

This time you will follow Johnny who is Vice President of the bike gang The Lost. When the president of The Lost, Billy, is released from rehab, Johnny soon finds out that he and Billy does not share same vision of how The Lost should be run. We will also meet some old characters from the original GTA IV like Elizabeta and Ray.

Here you will find guides for all story missions as well as guides for seagull locations including maps, bonus missions such as bike exports and random characters. You will also find checklists in pdf format to help you keep track of your progress in the game. You can find all maps and checklists in the [Downloads](#) section. There you can also find a pdf version of the whole guide and some exclusive wallpapers.

Good luck and have fun!

CHEATS & HINTS

Cheat Codes

To enter a cheat code, bring up your phone by pressing Up, then Up again to access the keypad.

Spawn Burrito:

Call 826-555-0150 on your phone.

Spawn Double T:

Call 245-555-0125 on your phone.

Spawn Hakuchou:

Call 245-555-0199 on your phone.

Spawn Hexer:

Call 245-555-0150 on your phone.

Spawn Innovation:

Call 245-555-0100 on your phone.

Spawn Slamvan:

Call 826-555-0100 on your phone.

Unlock Weapons at your safehouse

Unlock Sawed-off Shotgun:

Complete 10 gang wars.

Unlock Automatic Pistol:

Complete 20 gang wars.

Unlock Carbine Rifle:

Complete 30 gang wars.

Unlock Assault Shotgun:

Complete 40 gang wars.

Unlock Grenade Launcher:

Complete 50 gang wars.

Unlock New Vehicles

Unlock Hokachu Bike:

Beat 12 races in single player, then you can call Clay to have the Hokachu delivered to you.

Unlock the Innovation:

Kill all 50 seagulls to have the Innovation appear outside your second safe house.

Unlock the BATI 800:

Finish all of Angus' bike export missions to have a BATI 800 appear in front of your safehouse.

Easter Eggs

Wayne and Garth picture:

Zoom in on the dashboard of a Rhapsody using a sniper rifle to find a picture of Wayne & Garth from Wayne's World.

100% Completion Requirements

Complete all 23 missions.

Complete all 5 of Stubbs' jobs.

Complete all 10 of Angus' export missions.

Complete all 25 gang war scenarios.

Complete all 12 motorcycle races.

Win every activity (air hockey, darts, and pool) against a random computer opponent or friend once.

Win an arm wrestling match.

Take Clay and Terry to every activity available via their Phonebook menu.

Complete the three random characters missions (1 for David, 2 for Malc).

Shoot all 50 seagulls.

The Lost Member Services

You can call the different members of your gang for different services.

Clay

If Clay is available you can have him deliver a bike of your selection to your location. More bikes will be available once you progress through the story. You can also call Clay for backup. Terry and Clay will then show up at your location to help you with your mission.

Terry

If Terry is available you can have him come to your location with his van, from which you can buy guns and armour. You can also call Terry for backup. Terry and Clay will then show up at your location to help you with your mission.

Jim

You can have Jim deliver a weapon of your choice to your clubhouse. You can find the weapon on a table in the arm-wrestling room on the second floor.

WALKTHROUGH - BILLY

Clean and Serene

Reward: \$750

Requirements: -

Unlocks: The Billy mission *Angels in America*. The achievement *One Percenter*.

Description: After the cutscene, drive Billy back to the clubhouse. After another cutscene, Billy wants you to go with him to pick up his bike. When you arrive at Pretty Boy's chop shop another cutscene will play. Pretty Boy tells you that the Angels of Death has Billy's bike. Drive to their location. When you get there, kill all the AOD at the scene. Billy gets on his bike and you have to follow him back to your clubhouse. You will see a Lost logo on the ground behind him. If you ride your bike in that logo, your bike's and your own health will go up and you will hear The Lost's members chatter. Return to the clubhouse to complete the mission.

Angels in America

Reward: \$750

Requirements: Finish the Billy mission *Clean and Serene*. Finish the Jim mission *Liberty City Choppers*.

Unlocks: The Billy mission *It's War*.

Description: After the cutscene where Billy kills one of the AOD members that arrived at your clubhouse asking what happened to the truce, the rest of them are trying to get away. Follow them and kill all of them. Then ride to the meeting spot where a couple Lost members are waiting for you to complete the mission.

It's War

Reward: \$750

Requirements: Finish the Billy mission *Angels in America*.

Unlocks: The Billy mission *Action/Reaction*.

Description: After the cutscene, drive to the location marked on your map. Once there, take out all the AOD members. After that, follow Billy to the next site where more AOD members are waiting. Once all of those are killed as well, return to your bike to complete the mission.

Action/Reaction

Reward: \$1000

Requirements: Finish the Billy mission *It's War*.

Unlocks: The Elizabeta mission *Buyer's Market*.

Description: Follow Billy and the gang to the AOD clubhouse. You will be handed a grenade launcher. Fire a grenade through the window of the clubhouse. A bunch of DOA members will charge out and attack you. Kill all of them and head into the clubhouse and kill the rest of them inside. After a cutscene with Billy, head out to your bike and leave the area before the cops arrive to complete the mission.

The Shit's Cursed

Reward: -

Requirements: Finish the Stubbs mission *Off Route*.

Unlocks: The Jim mission *Liberty City Choppers*. The achievement *The Lost Boys*. The Stubbs extra jobs missions. The Elizabeta mission *Heavy Toll*. The Jim mission *Hit the Pipe*.

Description: Drive to the location marked on your map. After the cutscenes you will be attacked by the Triads. Fight your way down to ground level. Once you reach it, a cutscene will start. After the cutscene, get on your bike and lead the gang back to your clubhouse to complete the mission.

MULTIPLAYER

There are six new multiplayer modes in The Lost and Damned.

Races

2-16 players

These are like the race extra missions where you can hit your opponenets with a bat while racing, only in multiplayer you have to take an opponents health bar all the way down to beat him.

Club Business

2-16 players

The goal here is to be the player with the most money when the match is over. You have to complete different tasks to gain status in the gang. You can also kill NPCs to earn money.

Lone Wolf Biker

2-16 players

One player will be the Lone Wolf and the rest will hunt him. The Lone Wolf needs to go through checkpoints. Once you kill the Lone Wolf, you become him and the rest will hunt you. The player with the most checkpoints taken by the end of the match wins.

Witness Protection

2-16 players

One team will play N.O.O.S.E. and has to escort a witness to the police station. The other team will play as The Lost and their goal is to kill the witness. The team that completes their goal wins the match.

Own The City

2-16 players

Each team will get their own territory which they will have to defend from the other teams.

Chopper vs. Chopper

2 players

One player will drive a motorcykle and has to race through checkpoints. The other player will fly a helicopter and must kill the other player.

CREDITS

Walkthrough made by Nevermore.

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